The art curriculum at West Leigh plays a central role in shaping our pupils' sense of personal, social and cultural identity, with direct links to our connected curriculum topics. Within each year group, children are enabled to develop their creative flair in the seven key areas, including drawing, painting, textiles, printing, collage, 3D materials and ICT. Whilst developing these skills through a range of topic related scenarios, children are also encouraged to learn about some of the great artists, who in turn, inspire further creativity and development.

|  | Year Three | Year Four | Year Five | Year Six |
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| Drawing | - Representing objects with correct proportions - Observing how shape, colour and tone can be used to describe form. <br> - Using observational drawings as opening studies for more developed work. <br> - Using a sketchbook to record ideas. | - Representing objects with correct proportions and line, tone and texture to represent objects in 3D. - Observing how shape, colour and tone can be used to describe form. <br> - Using observational drawings as opening studies for more developed work. <br> - Using a sketchbook to record and annotate ideas. | - Using line, tone and texture to represent objects in three dimensions. <br> - Spending longer periods of time on more challenging activities, concentrating on particular views of objects. <br> - Using tools, such as view frames effectively. <br> - Using drawing as part of the investigation process, recording ideas and experiences in sketchbooks. | - Depicting shadows and reflections using light and shade. <br> - Combining different pressures and shading techniques. <br> - Developing a personal style. <br> - Choosing appropriate techniques to convey meaning, as part of on-going studies within sketchbooks. |
| Painting | - Working in stages using different materials for particular effects. <br> - Making some independent decisions about colour. <br> - Beginning to identify complementary colours and warm and cool colours. | - Working in stages using different materials for particular effects. <br> - Making some independent decisions about colour. <br> - Beginning to identify complementary colours and warm and cool colours. <br> - Speaking about the emotional impact of colour. | - Developing painting skills as parts of work that include initial studies and investigation. <br> - Controlling brushes and materials with confidence. <br> - Adopting a systematic approach when mixing and applying colour. <br> - Using a good vocabulary of art terms related to colour | - Including texture gained through paint mix or brush technique. <br> - Showing well developed control is to achieve effects. <br> - Mixing appropriate colours to create a suitable colour palette that conveys mood and atmosphere. |


|  |  | concepts such as opacity and transparency. |  |
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| 3D | - Taking part in extended activities through different stages. <br> - Working independently with a wide range of materials. <br> - Requiring less support when selecting materials and tools. | - Using a similar range of materials as at earlier levels but with an increased sensitivity and control. - Using more advanced materials like wire and plaster. | - Choosing and applying the most appropriate techniques to give portraiture work a life-like quality. <br> - Making models on a range of scales that communicate observations from the real or natural world. <br> - Producing sculptures that are well-proportioned. |
| Textiles | - Developing more control over the making process. <br> - Collecting materials and ideas for work and experiment with materials before using them. <br> - Using more advanced printing and dyeing techniques, combining different processes. | Following a clear design brief to achieve an effect in techniques such as sewing (cross stitch and back stitch), applique, embroidery, plaiting and finger knitting. | - Displaying precision. <br> - Combining a range of sewing, printing, dyeing and joining techniques to good effect. |
| Printing | - Approaching work in stages to use simple processes to make more complex designs. <br> - Developing work from initial studies and investigations. <br> - Understanding how printing differs from other art processes and how it is used in different cultures. | - Using a number of colours built up in sequence. <br> - Using precise repeating patterns by creating accurate printing blocks. | - Choosing the appropriate materials on which to print to suit the purpose. <br> - Using drawings and designs to bring fine detail into the work. <br> - Combining printing techniques within one piece of work to create impact and effect. |
| Collage | - Using collage to explore wider themes. <br> - Returning to work using a range of techniques to develop the final image. | - Experimenting with techniques that use contrasting textures, colours or patterns (rough/smooth, light/dark, plain/patterned) | - Choosing the most appropriate materials to fit the purpose. <br> - Conveying a definite theme that is apparent to |


|  |  | - Experimenting with <br> ceramic mosaic techniques <br> to produce a piece of art. | any viewer. |
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| ICT | Using film and photography, graphics and video and photo-editing software. |  |  |

